

# (Malware) Analysis Using Visualization

Hack in the Box, Kuala Lumpur 2013

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Ephemeral Security

# self.about

self.name = Wes Brown

self.company = { current: Ephemeral Security  
previous: ThreatGRID, Inc }

self.coolstuff = [ Mosquito Remote Injectable VM,  
Malnet Malware Analysis LiveCD,  
Supercomputing Analysis of Malware ]

self.proclivities = [ Weird Functional Languages ]

# visualization.about

- [ Visualization is the organization, rendering, and presentation of data in a visual.
- [ Meaningful visualization that has more purpose than to impress management is very hard.
- [ This workshop is intended to show how to use visualization to analyze malware as well as other security topics, and to provide tools to aid in this.

# svforth.about

— [ svforth.name

— Security Visualization FORTH

— [ svforth.description

— FORTH dialect with threads, remote procedure calls, and access to platform language functions and libraries.

— [ svforth.platforms = [ JavaScript, Python ]

— [ svforth.sources = <https://github.com/ephsec/svforth>

# forth.wtf?

- [ Language of implementation shapes thought patterns, and alter reasoning about a problem.
- [ Lisp and other functional languages that allow high order functions and lazy evaluations allow the passing of functions that customize the behavior of the function being called.
- [ Forth has a stack oriented nature and encourages a layered approach to programming using short functions.
- [ Visualization and analysis revolves around manipulation of linear data that are query results, lending itself to stacks.

# svforth.javascript

- [ SVFORTH's primary implementation language is JavaScript.
- [ JavaScript's use of closures and ability to pass anonymous functions (lambdas) as arguments to functions makes implementing a Forth trivial.
- [ JavaScript runs in the browser, and has a rich set of libraries revolving around visuals.
- [ Author likes functional languages, and JavaScript really is a functional language in Algol (C, Java) like costume.

# svforth.python

- [ SVFORTH also has an implementation in Python.
- [ While SVFORTH.JS works and is used with Node.js for server-side tasks, Python is more commonly available making it more useful for the workshop.
- [ Python also supports passing functions as arguments, and functions as objects.
- [ In some ways, Python implementation is cleaner due to JavaScript's stupidity with global values.

# get(svforth)

- [ Requirements

- Modern HTML5 browser

- Python (Optional)

- [ Wireless Network

- AP: ForthLand

- Password: SVFORTH

- [ <http://svforth.forthland>

# learn(forth)

- [ Stack Based (Reverse Polish Notation)

- Push items to operate on onto stack

- Forth words operate on stack, typically popping values off the end.

- Whitespace delimited tokens

- Every Forth word can be redefined to something else, including primitive stack operations if you are foolhardy enough!

# forth learn

| <b>Input</b> | <b>Evaluate</b> | <b>Stack</b> |
|--------------|-----------------|--------------|
| 10 20 30 * + |                 |              |
| 20 30 * +    | 10              | 10           |
| 30 * +       | 20              | 10, 20       |
| * +          | 30              | 10, 20, 30   |
| +            | *               | 10, 600      |
|              | +               | 610          |
| 10 / 50 -    |                 |              |
|              | 10              | 610 10       |
|              | /               | 61           |
|              | 50              | 61 50        |
|              | -               | 11           |

# forth.stack

| <b>word</b> | <b>stack diagram</b>     | <b>description</b>                         |
|-------------|--------------------------|--|
| pop         | ( a b c ) -- ( a b )     | pops a value off the stack for current fn  |
| push        | ( a b c ) -- ( a b c d ) | pushes a new value onto the stack          |
| drop        | ( a b c ) -- ( a b )     | drops a value off the stack without using  |
| dup         | ( a b c ) -- ( a b c c ) | duplicates value at top of the stack       |
| swap        | ( a b c ) -- ( a c b )   | swaps top value on stack with value before |
| nip         | ( a b c ) -- ( a c )     | removes value before top of stack          |
| rot         | ( a b c ) -- ( c a b )   | rotates entire stack                       |
| -rot        | ( a b c ) - ( b c a )    | counter-rotates entire stack               |
| depth       | ( a b c ) - ( a b c 3 )  | pushes current depth of stack onto stack   |
| .s          | ( a b c ) -- ( a b c )   | prints stack                               |

# forth.canvas

| <b>word</b> | <b>stack diagram</b> | <b>description</b>                   |
|-------------|----------------------|--------------------------------------|
| :           | : word definition ;  | defines a Forth word terminated by ; |

| <b>word</b> | <b>stack diagram</b>  | <b>description</b>                      |
|-------------|-----------------------|---|
| canvas      | ( html-canvas ) - ( ) | sets the current canvas operated upon   |
| fillcolor   | ( r g b ) - ( )       | sets the current color used for drawing |
| rect        | ( x1 y1 x2 y2 ) - ( ) | draws a rectangle on current canvas     |

| <b>word</b> | <b>stack diagram</b>    | <b>description</b>      |
|-------------|-------------------------|-------------------------|
| rand        | ( low high ) - ( rand ) | generates random number |

| <b>word</b> | <b>stack diagram</b> | <b>description</b>                  |
|-------------|----------------------|-------------------------------------|
| loop        | loop a b c again     | marks the beginning of a loop block |
| again       | loop a b c again     | repeats loop block ad infinitum     |

# randrect.forth

| word       | code   |
|------------|--|
| pick-color | : pick-color<br>0 255 rand 0 255 rand 0 255 rand ( red, green, blue )<br>fillcolor ; ( set our color )   |
| draw-rect  | : draw-rect<br>0 800 rand 0 600 rand ( begin coords )<br>0 800 rand 0 600 rand ( second coords )<br>rect ; ( draw our rectangle )  |
| randrect   | : randrect<br>canvas pickcanvas ( sets canvas on page )<br>200 tokenresolution ( every 200 tokens )<br>begin<br>pickcolor ( pick a random color )<br>putrect ( draw a random rect )<br>again |

# randrect.screenshot



# SVFORTH Queries

— [ Forth also makes a very nice query and filter language.

— [ Queries fill the stack with results.

— [ Filters remove items from the stack based on criteria.

— [ Stack objects are heterogeneous so different types of data can fill the same stack.

```
twitter 500 from facebook 500 from #anonymous filter loic filter
```

— [ Pull 500 twitter and 500 facebook posts and filter for #anonymous tags and then further filter for 'loic' mentions

# Demo: SVFORTH Queries

— [ This is **not** available in the source code, nor is there public access to the data source being used.

— [ Various data sources stored in a flat Postgres table.

— Pastebin

— Twitter

— IRC

— [ Production prototype for PacketNinjas.

# forth.more

| <b>word</b> | <b>stack diagram</b> | <b>description</b>                        |
|-------------|----------------------|---|
| [           | [ code block ]       | a block of code treated as a stack object |
| exec        | code-block exec      | synchronously execute code block          |
| rpc         | code-block rpc       | executes code block remotely on server    |
| apply       | ds apply code-block  | applies code block or word to ds          |

| <b>word</b> | <b>stack diagram</b> | <b>description</b>                    |
|-------------|----------------------|---------------------------------------|
| get-url     | ( url get-url )      | gets objects from server              |
| get-binary  | ( url get-binary )   | obtains URL as binary object on stack |

| <b>word</b> | <b>stack diagram</b>    | <b>description</b>               |
|-------------|-------------------------|----------------------------------|
| xml-to-ds   | ( xml-text xml-to-ds)   | converts XML to data structure   |
| ds-get      | ( ds index ds-get )     | gets index from data structure   |
| ds-get-all  | ( ds index ds-get-all ) | iteratively pushes index from ds |

# getmalware.forth

| word             | code   |
|------------------|--|
| get-rss-links    | : get-rss-links<br>xml-to-ds ( convert our XML RSS to ds )<br>channel ds-get ( grab the 'channel' element )<br>item ds-get ( grab the 'item' element )<br>link ds-get-all ; ( grab all 'item' elements ) |
| get-rss-binaries | : get-binary-links<br>get-url ( fetch our RSS feed URL )<br>get-rss-links ( parse our links out of RSS )<br>apply get-binary ; ( grab our links as binaries )  |

| word        | code  |
|-------------|---|
| get-malware | : get-malware<br><a href="http://svforth/malware.rss">http://svforth/malware.rss</a> get-rss-binaries ; |

# svforth.so-far

— [ Forth makes it very simple to extend the existing abilities with small pieces of functiona code.

— Very much like Unix command line and pipes – do one thing, do it very well.

— [ We have retrieved links via RSS to malware binaries and fetched them.

— [ In SVFORTH's dialect, arbitrary and heterogenous objects including binaries can be in the stack.

# Binary Representation

— [ Representing binaries visually - how?

— [ Simplistic view is as 8-bit integers.

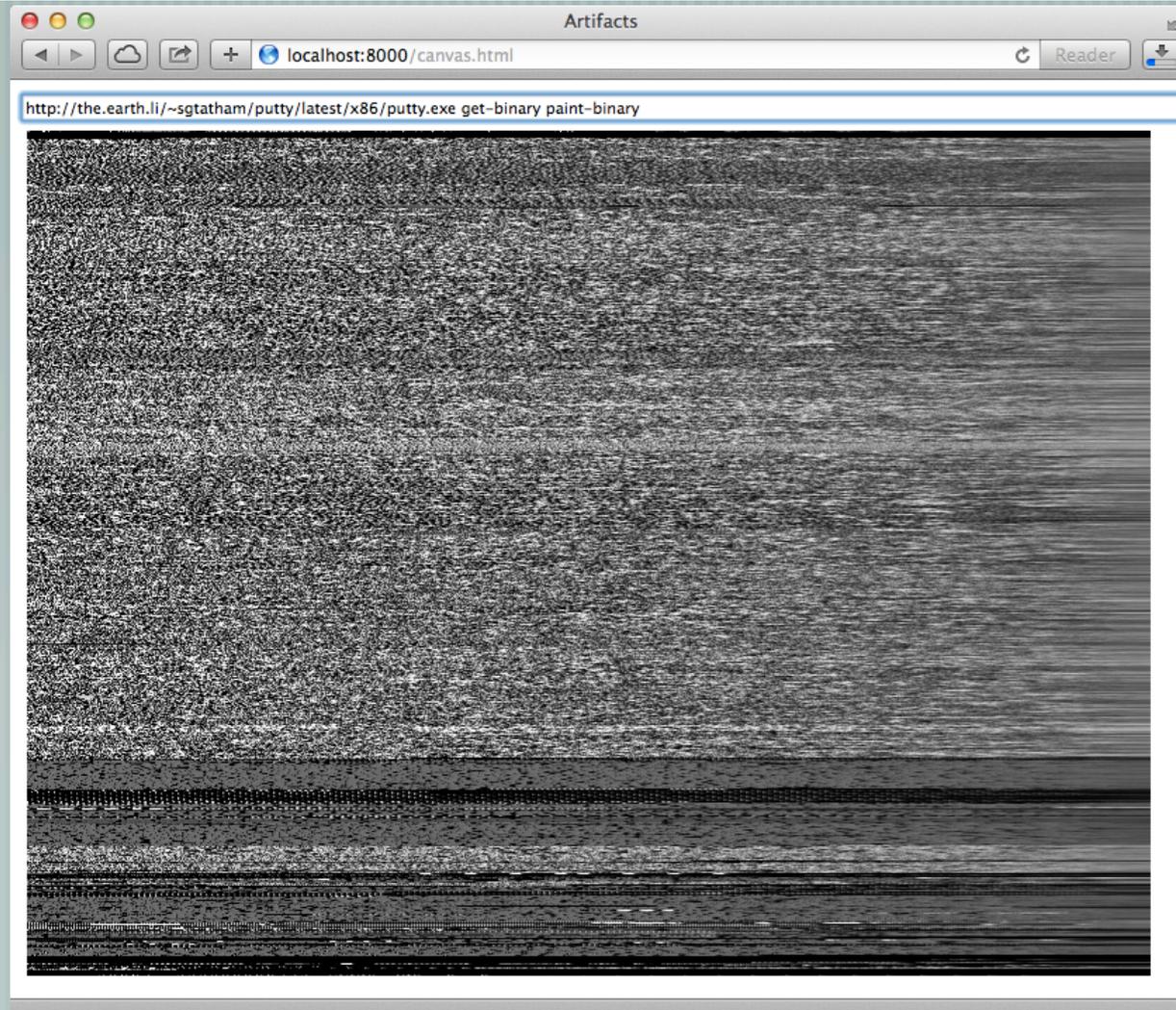
— value 0-255

— can be represented in 24-bit RGB space as grayscale by assigning the same value across Red, Green, Blue

| <b>word</b>  | <b>stack diagram</b>    | <b>description</b>                   |
|--------------|-------------------------|--------------------------------------|
| get-binary   | ( url get-binary )      | grab url as a binary on the stack    |
| paint-binary | ( binary paint-binary ) | draws grayscale 8-bit representation |

# svforth.view.8bit

<http://the.earth.li/~sgtatham/putty/latest/x86/putty.exe> get-binary paint-binary



# Raw Grayscale Not Useful

- [ Grayscale view of 8-bit is not very useful visually.

- Can see some areas where it is empty.

- Mostly noise to human eyes.

- [ Useful for machine algorithms to cluster based on unique features.

- [ How to make it more useful?

# Detour: Color Theory (RGB)

— [ Red, Green, Blue (RGB) is the de-facto standard for representation of colors at the machine and display level.

— Web-safe colors =  $(6^3, 216 \text{ colors})$

— 24-bit color space  $(8^3, 16,777,216 \text{ colors})$

— [ By setting values for red, green, and blue, we have colors.

— [ RGB is not how we perceive or think of colors!

— [ If we map our binaries to RGB directly, it doesn't work.

# Detour: Color Theory (HSV)

- [ HSV - Hue, Saturation, Value

- Hue - Color

- Saturation - Colorfulness

- Value - Brightness

- [ Work with HSV colors, convert to RGB and back.

- [ Allows humans to think in terms of 'brighter', 'darker'.

# svforth.color

| <b>word</b> | <b>stack diagram</b>   | <b>description</b>                     |
|-------------|------------------------|--|
| red         | ( red ) -- ( h s v )   | push h, s, v value for red             |
| green       | ( green ) -- ( h s v ) | push h, s, v value for green           |
| blue        | ( blue ) -- ( h s v )  | push h, s, v value for blue            |
| lighten     | ( h s v lighten )      | lighten h s v                          |
| darken      | ( h s v darken )       | darken h s v                           |
| saturate    | ( h s v saturate )     | increase saturation of h s v           |
| desaturate  | ( h s v desaturate )   | decrease saturation of h s v           |
| rotcolor    | ( h s v rotcolor )     | rotate along the color wheel           |
| -rotcolor   | ( h s v -rotcolor )    | counter-rotate along the color wheel   |
| rgb-to-hsv  | ( binary rgb-to-hsv )  | convert triplets of r, g, b to h, s, v |
| hsv-to-rgb  | ( binary hsv-to-rgb )  | convert triplets of h, s, v to r, g, b |

# Visual Encoding

- [ Now that we can map to HSV – what can we encode to this based on the information in a binary file?

- PE Sections

- Windows PE executables have distinct sections.

- Entropy

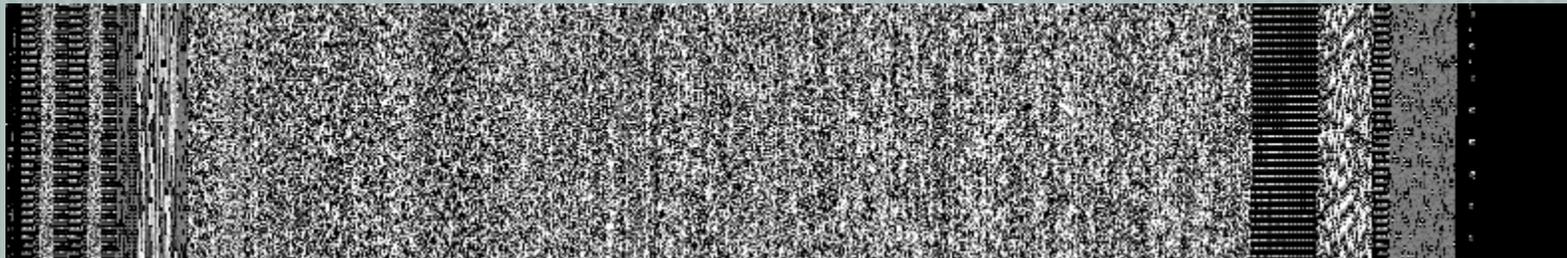
- How much randomness along a set of bytes – detect if encrypted or compressed

# Visual Encoding (pt 2)

- [ Also ... what if we represented more meaningful data than just a byte stream?
  - Like, say, a stream of disassembled opcodes with arguments stripped out?
  - The majority of Intel opcodes lay within the 8-bit bounday, and the rest can be safely discarded.

# Example 1: 00b8dc50625...

8-bit aligned values to grayscale



8-bit disassembly opcodes to grayscale

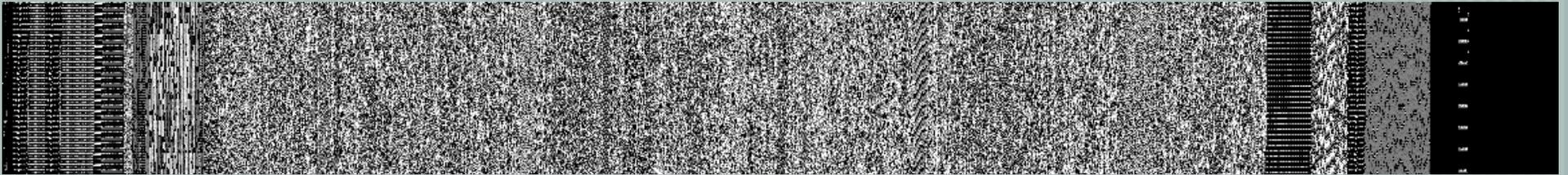


8-bit disassembly opcodes overlaid with PE sections colorized

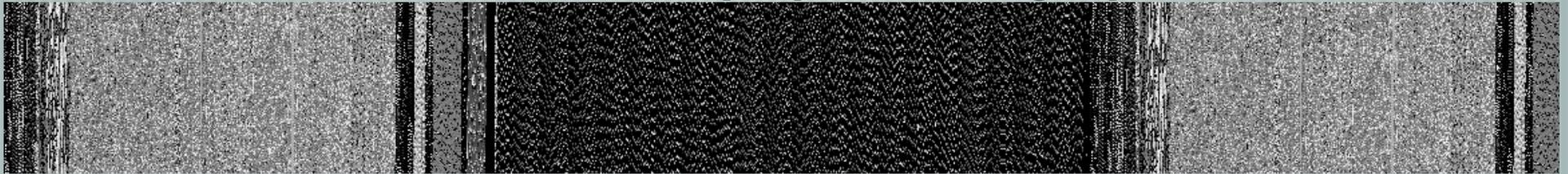


# Example 2: 00d0071a86...

8-bit aligned values to grayscale



8-bit disassembly opcodes to grayscale

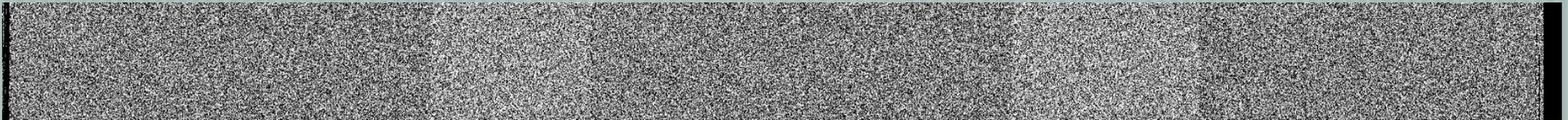


8-bit disassembly opcodes overlaid with PE sections colorized

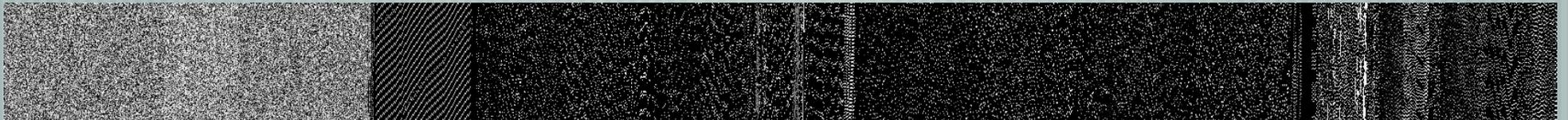


# Example 3: 0038fd97d96...

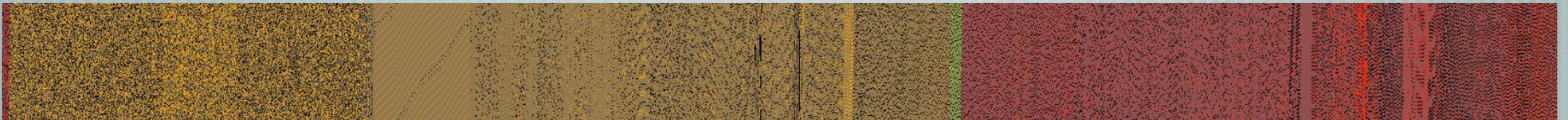
8-bit aligned values to grayscale



8-bit disassembly opcodes to grayscale

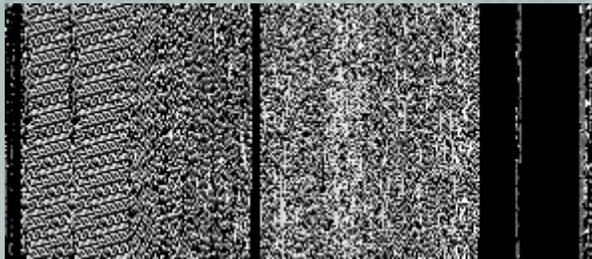


8-bit disassembly opcodes overlaid with PE sections colorized

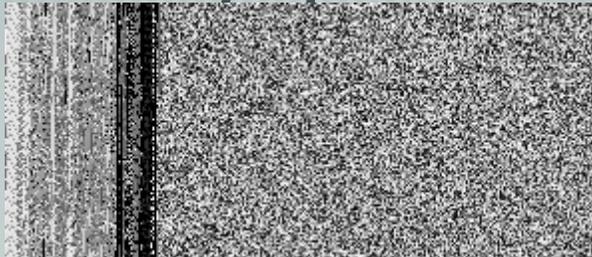


# Example 4: 231ee964ade..

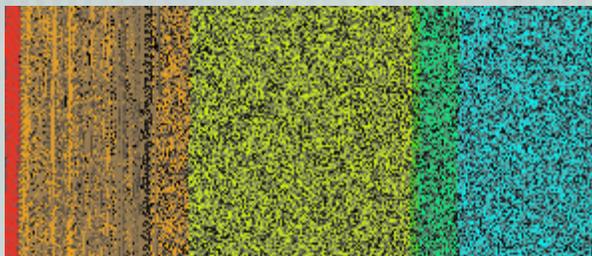
8-bit aligned values to grayscale



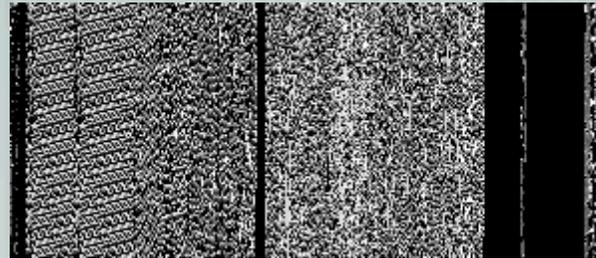
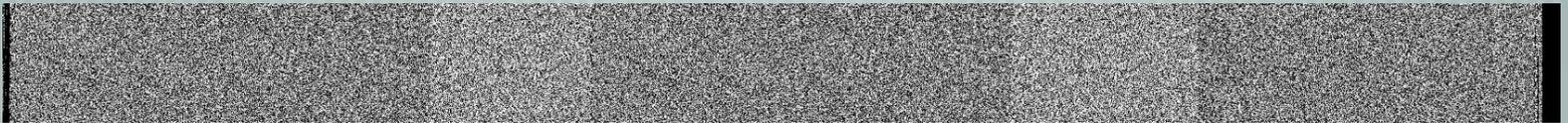
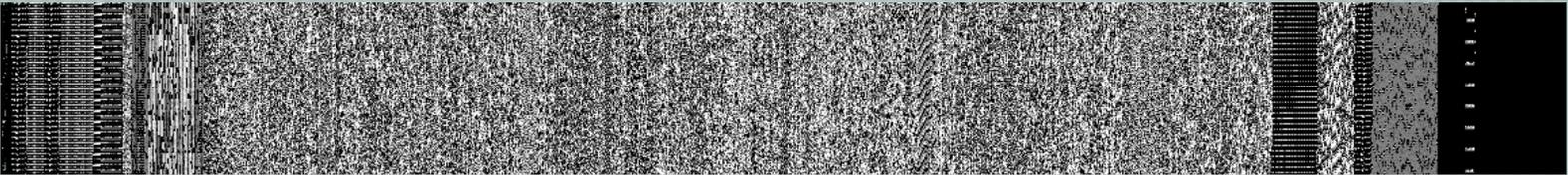
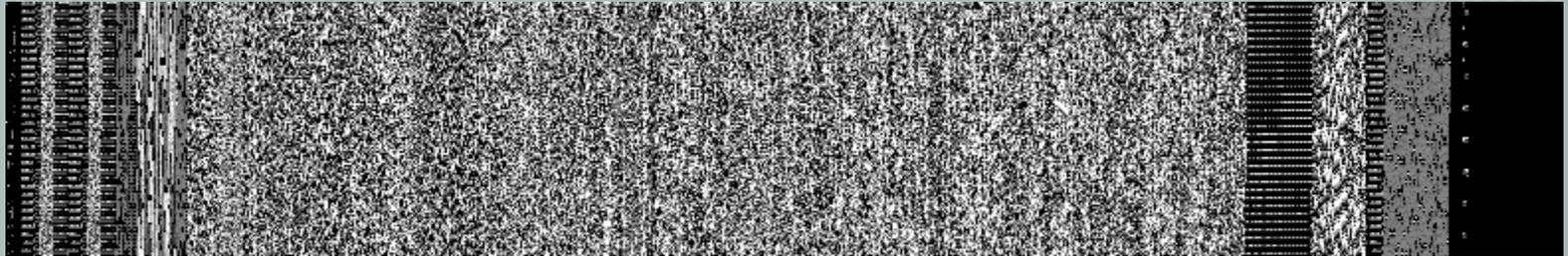
8-bit disassembly opcodes to grayscale



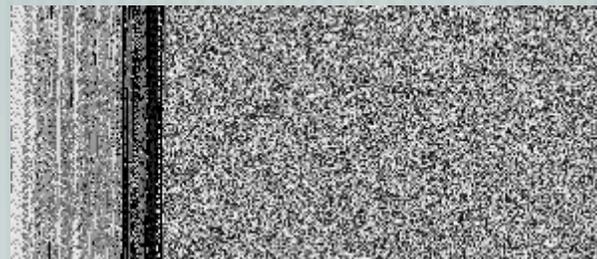
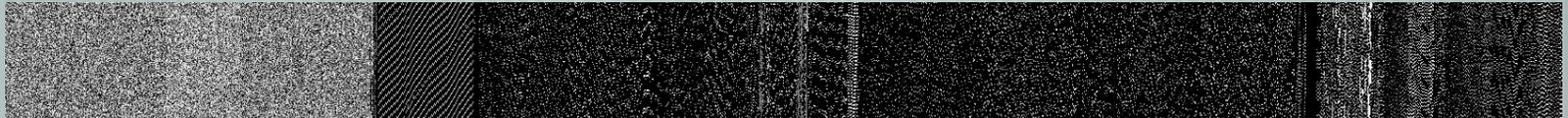
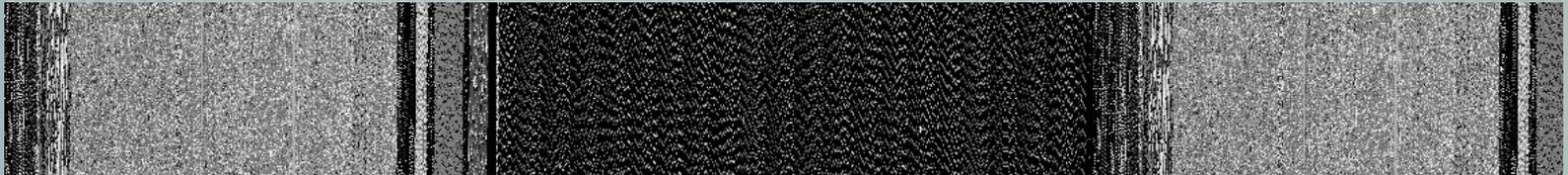
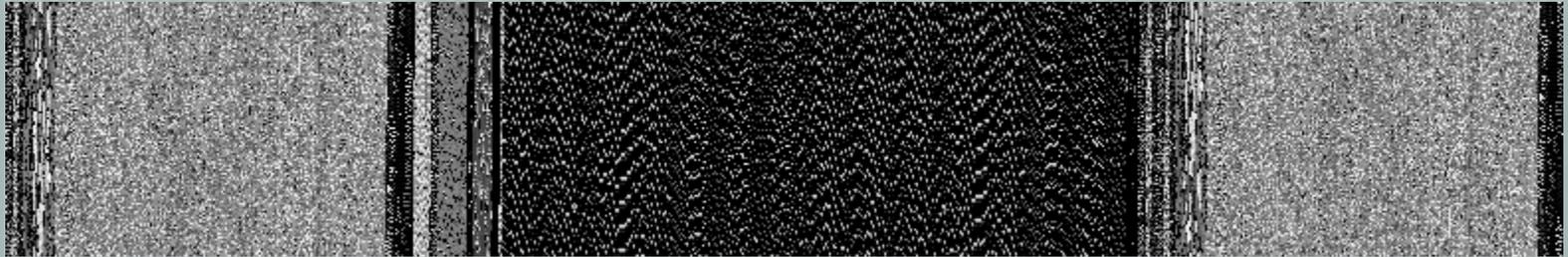
8-bit disassembly opcodes overlaid with PE sections colorized



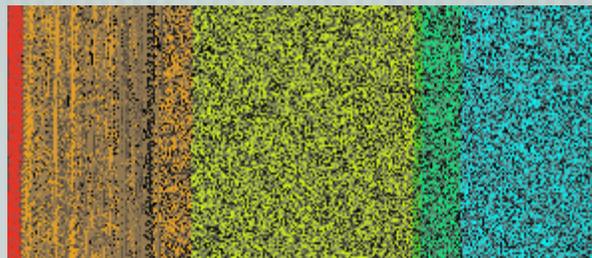
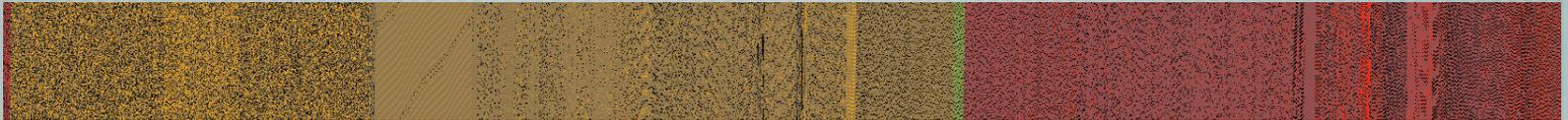
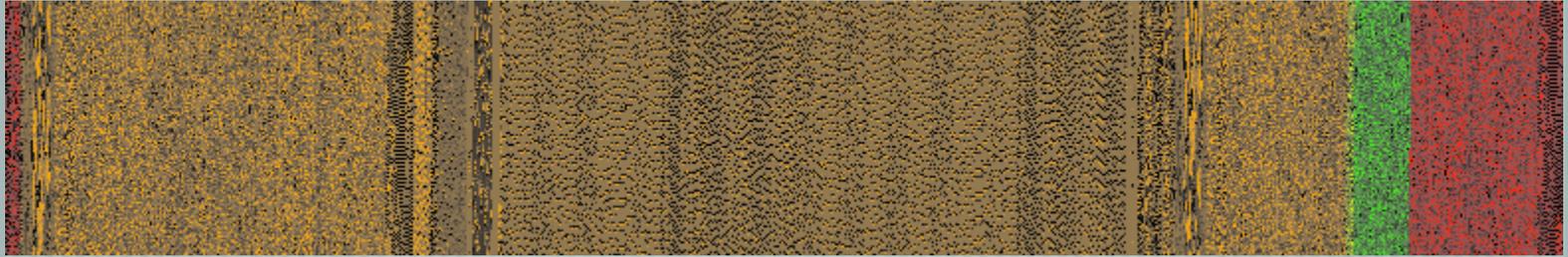
# Side-by-Side: 8-bit aligned



# Side-by-Side: Opcodes



# Side-by-Side: PE Colorized



# Intriguing Conclusions

- [ One thing that really stands out is that there were binaries that were fundamentally the same, structurally, despite being dramatically different sizes.
- [ This is something that jumps out on visual inspection, with the right view of the data. Comparing a grayscale raw binary image would not have made the difference or similarity apparent here.

# Much More Work To Do

- [ Ongoing process to incorporate visualization shown into SVFORTH.
- [ Production usage of SVFORTH in a security analysis context.
- [ Optimization of JavaScript code and image handling.
- [ Object views of stack, allowing pivots on views.

# Cool Stuff To Do

## — [ asm.js

— Traditional Forth was itself a compiler, compiling Forth words to the native assembler of the platform.

— Why not take this in that direction, and use asm.js, which is a subdialect of JavaScript?

## — [ D3.js

— More easy visualization and histogram by using D3

# Thanks To

- [ Daniel Clemens of PacketNinjas for allowing me the freedom to explore interesting solutions to his problem.
- [ Daniel Nowak of Spectral Security for his valuable feedback and insights into visualization and security analysis.

# Questions?

— [ Any final questions, feedback?

# Thank You

— [ Source code of SVFORTH so far is available online.

— <https://github.com/ephsec/svforth>

— [ Paper covering SVFORTH is available in GitHub markdown:

— <https://github.com/ephsec/svforth/blob/master/doc/svforth.md>

— [ [wbrown@ephemeralsecurity.com](mailto:wbrown@ephemeralsecurity.com)